

TREE MAPS WITH ACYCLIC MARKOV GRAPHS

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Markov graphs provide an interesting tool in combinatorial dynamics, which helps to establish Sharkovsky-type results for continuous vertex maps on topological trees [1].

From purely discrete point of view, the construction of Markov graphs stems from a given vertex self-map on a combinatorial tree. Namely, let X be a tree and $\sigma : V(X) \rightarrow V(X)$ be a map. The corresponding Markov graph is a directed graph having the edge set $E(X)$ as its vertex set, with the arc set $\{(uv, xy) : x, y \in [\sigma(u), \sigma(v)]_X\}$ (here $[a, b]_G = \{x \in V(G) : d_G(a, x) + d_G(x, b) = d_G(a, b)\}$ denotes the metric interval between a, b in a connected graph G).

In other words, the vertices of $\Gamma(X, \sigma)$ are the edges of X with the existence of an arc $uv \rightarrow xy$ if only if uv “covers” xy under the map σ .

Here we are interested in maps on trees with acyclic Markov graphs. Note that tree maps with irreflexive Markov graphs are called anti-expansive. It can be proved that each anti-expansive map has a unique fixed point [2]. In case of acyclic Markov graphs, we can say much more.

Theorem 1. *Let X be a tree and $\sigma : V(X) \rightarrow V(X)$ be its vertex self-map. Then $\Gamma(X, \sigma)$ is acyclic if and only if there exists a “filtration” of subtrees $X = X_0 \supset X_1 \supset \dots \supset X_m$ such that*

- (1) $V(X_m) = \{u_0\}$ is a singleton with u_0 being a fixed point for f ;
- (2) $\sigma(V(X_k)) \subseteq V(X_{k+1})$ for $0 \leq k \leq m - 1$.

A map $\sigma : V \rightarrow V$ is called nilpotent if there is $k \geq 1$ such that σ^k is constant. The next result completely describes the dynamical structure of maps on trees with acyclic Markov graphs.

Proposition 2. *A map $\sigma : V \rightarrow V$ is nilpotent if and only if there is a tree X on V such that $\Gamma(X, \sigma)$ is acyclic.*

In [3], the characterization of trees X which admit maps σ with $\Gamma(X, \sigma)$ being a path was obtained (these are the so-called balanced spiders).

A digraph is called an M-graph provided it is isomorphic to some Markov graph for a map on a tree. It can be proved that in-trees, out-trees, orientations of paths and stars are all M-graphs. However, not every polytree is an M-graph. To see this, consider the spider T obtained by gluing three copies of P_3 by their leaf vertices. Let D denotes the bipartite orientation of T in which the center of X becomes a source. Then it can be showed that D is not an M-graph.

Conjecture: Any polytree with out-degrees bounded by 2 is an M-graph.

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